## InterModeller v4.5 for Mac OS X 10.5 Leopard (PowerPC edition)

Welcome to InterModeller, the leading educational expert system software. **Before installing InterModeller, please read this document in full** and especially check that your computer system is compatible.

- If your computer already has an older version of InterModeller installed, then you are recommended to remove (or Compress) your older version before proceeding further.
- This version of InterModeller is compiled for and has been tested under **OS X v10.5.3** on a **PowerPC**-based Macintosh. Check the Apple menu's 'About this Mac' command to verify that your Macintosh meets both of these requirements. Note that a different version of InterModeller is available for Intel-based Macs.
- InterModeller makes runtime use of X11, an Apple-supported graphics manager which is installed as standard with Leopard,, and was tested under X11 v2.2.3. To identify your Mac's version of X11, look in Applications/Utilities for an application called X11.app. Launch it and from the X11 menu, consult 'About X11'. Updates of X11 can be downloaded from http://xquartz.macosforge.org/trac/ or may sometimes accompany an OS X upgrade obtained via Apple's Software Update service.
- Launching InterModeller will automatically launch X11 if necessary. On first use of X11, some initialisation is performed which may take some time to complete: please be patient. Normally however, the deployment of X11 should be transparent. InterModeller users should however be told that InterModeller when running is represented in the Dock via an X11 icon rather than using an icon of its own.
- If you have been given a licence code, launch InterModeller and enter it into the dialog reached by the Help/Register menu item to upgrade your copy to full functionality. If you do not have a licence code, check our website for details of how to get one.
- For **more information** about InterModeller, see the Read Me file for technical issues and the User's Guide for application guidance. These files are located in the **Docs folder** alongside InterModeller.

Enjoy InterModeller!

Tom Conlon, 28<sup>th</sup> June 2008

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